

18. Recall: for vector spaces V and W , the transformation map function operator $T: V \rightarrow W$ is linear

if $T(u+cv) = Tu + cTv \quad \forall u, v \in V$ and scalars c .

$$T\left(\sum_{i=1}^k c_i v_i\right) = \sum_{i=1}^k c_i T v_i$$

E.g. (i) $D: C^1(I) \rightarrow C^0(I)$ $D(f+cg) = (f+cg)' = f' + cg' = Df + cDg$
 $f \mapsto f'$

$$D: P_k \rightarrow P_{k-1} \quad \text{or} \quad D: P_k \rightarrow P_k$$

rank?	k	k	nullity? 1: rank + nullity = $k+1$ in both cases
image?	P_{k-1}	P_{k-1}	
kernel?	{constants}	{constants}	
injective?	no	no	
surjective?	yes	no	

(ii) $C^0(I) \xrightarrow{M_t} C^0(I)$ "multiplication by t "
 $f(t) \mapsto tf(t)$

Why do these examples? Demonstrate that abstract vector space constructions have concrete interpretations in concrete (!) vector spaces.

injective? yes: $tf(t) = 0 \Rightarrow f \equiv 0$ on I
surjective? need g/t continuous $\forall g \in C^0(I) \Rightarrow \begin{cases} \text{yes if } 0 \notin I \\ \text{no if } 0 \in I \end{cases}$

(iii) $C^0([0, 1]) \rightarrow C^0([0, 1])$ Fundamental Thm of Calculus
 $f(t) \mapsto \int_0^t f(s) ds$ i.e. if $F' = f$ then $f \mapsto F - F(0)$

injective? Can \int (nonzero function) be the zero function? No: $f \neq 0 \Rightarrow F \neq 0$, so Yes injective.

surjective? No: image is $C^1 \subsetneq C^0$ Pf: $F' = f$!

(iv) $ev_{0,1,3}: C^0([0, 4]) \rightarrow \mathbb{R}^3$ "evaluation"

$$f \mapsto \begin{bmatrix} f(0) \\ f(1) \\ f(3) \end{bmatrix} \quad f + cg \mapsto \begin{bmatrix} f(0) \\ f(1) \\ f(3) \end{bmatrix} + c \begin{bmatrix} g(0) \\ g(1) \\ g(3) \end{bmatrix}$$

Q. Is $ev_{0,1,3}: P_4 \rightarrow \mathbb{R}^3$ injective? surjective? Find kernel and image.

A. dim: 5 3 \Rightarrow rank ≤ 3 . rank-nullity thm \Rightarrow dim ker ≥ 2 . \Rightarrow not injective.

Thm 3.6.4 \Rightarrow surjective! image $= \mathbb{R}^3 \Rightarrow$ rank = 3
 \Rightarrow dim ker = 2.

0, 1, 3 roots $\Rightarrow t(t-1)(t-3), t^2(t-1)(t-3) \in \ker$

independent because different degrees \Rightarrow basis for ker.

$$(v) \quad \mathbb{R}^{2 \times 2} \xrightarrow{M \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}} \mathbb{R}^{2 \times 2}$$

any $B \in \mathbb{R}^{2 \times 2}$ would do

$$A \longmapsto \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} A \quad B(A + cA') = BA + cBA' \Rightarrow M_B \text{ is linear}$$

Def: $T: V \rightarrow W$ is an isomorphism if T is bijective. injective and surjective

Lemma 4.1: T is an isomorphism $\Leftrightarrow \exists T^{-1}: W \rightarrow V$ with

$$T \circ T^{-1} = id_W: w \mapsto w \quad \forall w \in W$$

$$T^{-1} \circ T = id_V: v \mapsto v \quad \forall v \in V$$

Pf: Exercise. (\Rightarrow : HW, #13) content: bijective \Leftrightarrow has inverse as map of sets; need linearity.

Prop: $T: V \rightarrow W$ isomorphism $\Leftrightarrow T(\text{basis for } V) = \text{basis for } W$.

Pf: Exercise. (not assigned)

Cor: $\dim V = n \Leftrightarrow V \cong \mathbb{R}^n$.

Def: Let $T: V \rightarrow W$ be linear. If

$\mathcal{V} = (v_1, \dots, v_n)$ is an ordered basis of V

$\mathcal{W} = (w_1, \dots, w_m)$ is an ordered basis of W

then $A = [T]_{\mathcal{V}, \mathcal{W}}$ is the matrix of T with respect to \mathcal{V} and \mathcal{W} if

the j^{th} column of A lists the coefficients on w_1, \dots, w_m in Tv_j .

$$Tv_1 = a_{11}w_1 + \dots + a_{m1}w_m = [w_1 \dots w_m] \begin{bmatrix} a_{11} \\ \vdots \\ a_{m1} \end{bmatrix} \quad \text{1x1 symbol}$$

$$Tv_n = a_{1n}w_1 + \dots + a_{mn}w_m = [w_1 \dots w_m] \begin{bmatrix} a_{1n} \\ \vdots \\ a_{mn} \end{bmatrix}$$

a list of symbols

$$[Tv_1 \dots Tv_n] = [w_1 \dots w_m] \begin{bmatrix} | & | \\ a_{11} & \dots & a_{1n} \\ | & | \\ a_{m1} & \dots & a_{mn} \end{bmatrix}$$

Key point: Tv_i is a linear combination of the w 's; what are the coefficients? Listed in a_{ij} .

E.g. $D: \mathcal{P}_3 \rightarrow \mathcal{P}_2 \quad \mathcal{V} = (1, t, t^2, t^3) \text{ and } \mathcal{W} = (1, t, t^2) \Rightarrow [D]_{\mathcal{V}, \mathcal{W}} = ?$

$$[D1 \ D t \ D t^2 \ D t^3] = [0 \ 1 \ 2t \ 3t^2] = [1 \ t \ t^2] \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{bmatrix}$$